Python Scripting for ArcGIS

Paul Zandbergen

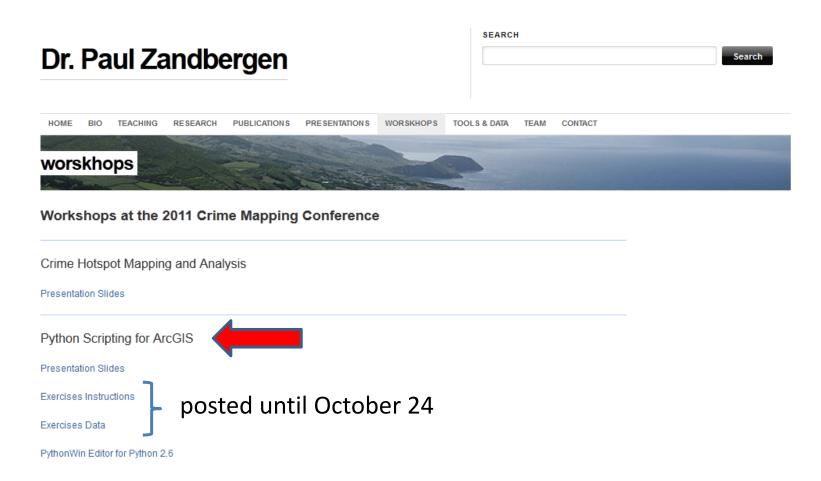
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University of New Mexico

Outline of Topics

- Introduction
 - Examples, Python and ArcGIS, Python versions
- Fundamentals of geoprocessing in ArcGIS
- Python language fundamentals
 - Where to run Python code
 - Data types: numbers, strings, lists
 - Functions and modules
 - Controlling workflow
- ArcPy: Geoprocessing using Python
 - Using tools, functions, classes
 - Describing data, listing data, working with lists
- Creating custom tools
 - Script tools, tool parameters
- Resources

Workshop Materials Posted



http://www.paulzandbergen.com/workshops

Forthcoming Book

- Python Scripting for ArcGIS
- Esri Press
- Sometime in 2012
- Updated for ArcGIS 10.1

Sample exercises posted (for 10.0)

Introduction

Prior Knowledge and Experience

- Using ArcGIS 9.3 or 10.0?
 - Workshop is for 10.0

- Prior Python experience?
 - I'm not assuming any

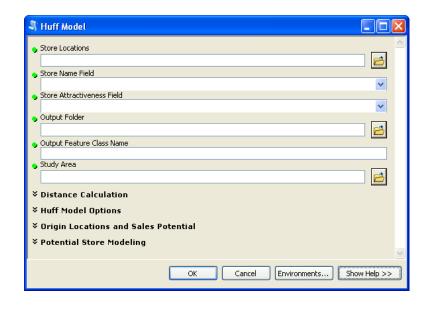
- Other programming experience?
 - I'm not assuming any

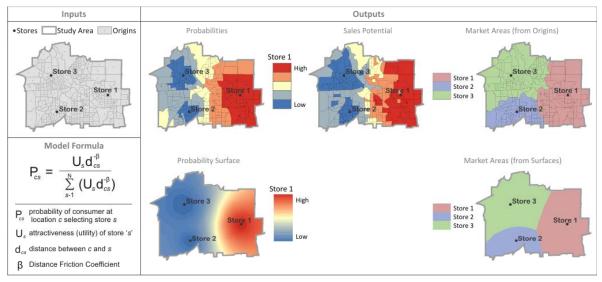
Script to copy all shapefiles in a folder into a geodatabase

- Script tool to generate a k-nearest neighbor table
- Runs an existing ArcGIS tool multiple times, writes the result

```
import arcpy
from arcpy import env
env.overwriteoutput = True
infc = arcpy.GetParameterAsText(0)
output = arcpy.GetParameterAsText(1)
k = arcpy.GetParameter(2)
n = 1
f = open(output, "w")
while n <- k:
    result = arcpy.CalculateDistanceBand_stats(infc, n)
    f.write(str(n) + " " + str(result[1]) + "\n")
    n = n + 1
f.close()</pre>
```

- Script tool to run Huff model
- Sophisticated analysis not available in ArcGIS





```
🌃 HuffModel.py - C:\Paul\Python\Examples\MarketAnalysisToolbox_update01262010\Script\Huf... 📮 🗖
File Edit Format Run Options Windows Help
# HuffModel.pv
# Created: 4/13/2007 by Drew Flater
# Usage: Creating probability-based trade areas for retail stores
# Import system modules
import sys, string, arcgisscripting, os, traceback, shutil, re
# Create the Geoprocessor object
gp = arcgisscripting.create(93)
# Set overwrite
qp.overwriteoutput = 1
def AddPrintMessage(msg, severity):
    print msg
    if severity == 0: qp.AddMessage(msq)
    elif severity == 1: gp.AddWarning(msg)
    elif severity == 2: qp.AddError(msq)
# Start traceback Try-Except statement:
try:
    # Script parameters...
    stores = gp.getparameterastext(0)
    store name = gp.getparameterastext(1)
    store attr = gp.getparameterastext(2)
    outfolder = qp.qetparameterastext(3)
    fc name = gp.getparameterastext(4)
    studyarea = gp.getparameterastext(5)
    blockgroups = gp.getparameterastext(6)
                                                                                  |Ln: 1 |Col: 0
```

What is Python Scripting?

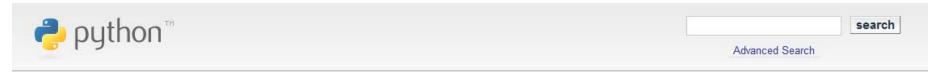
- Add functionality to ArcGIS
 - Integrated into ArcGIS interface
 - Builds upon existing functionality
 - Automates repetitive tasks
 - Expands analysis options
- Share new functionality
 - Script tools work just like regular tools
 - Can be integrated into models, tools
 - Easy to share with others (free)

Why Python?

- Free, open source
- Object oriented
- Basic scripting AND complex object-oriented programming
- "Batteries included"
- Embraced by geospatial community, including ESRI
- Many libraries



Python Community





Help

Package Index

Quick Links (2.7.2)

- » Documentation
- » Windows Installer
- » Source Distribution

Quick Links (3.2.2)

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Python Jobs

Python Merchandise

Python Wiki

Python Programming Language - Official Website

Python is a programming language that lets you work more quickly and integrate your systems more effectively. You can learn to use Python and see almost immediate gains in productivity and lower maintenance costs.

Python runs on Windows, Linux/Unix, Mac OS X, and has been ported to the Java and .NET virtual machines.

Python is free to use, even for commercial products, because of its OSI-approved open source license.

New to Python or choosing between Python 2 and Python 3? Read Python 2 or Python 3.

The Python Software Foundation holds the intellectual property rights behind Python, underwrites the PyCon conference, and funds other projects in the Python community.

Read more, -or- download Python now

» PvArkansas

The 4th annual PyArkansas will be held October 22, 2011.

Published: Wed, 21 September 2011, 11:37 +0200

» PvGotham

PyGotham will be held September 16-17, 2011.

Published: Tue, 6 September 2011, 08:00 +0200





What they are saying...
ITA Software:

http://www.python.org

Python and ArcGIS

- Python is the preferred scripting language for ArcGIS
- 1. You can run Python from within ArcGIS
 - Python Window works like an interactive interpreter
- 2. All tools in ArcToolbox can be accessed from Python
 - Import ArcPy to get full library of tools
- 3. Python scripts can be made into tools
 - Extend functionality of ArcGIS
- 4. Support for other scripting languages will go away
 - VBScript and JScript being replaced by Python

Python Versions and ArcGIS

Versions:

- Current version of Python is 3.2.2
- Python that works with ArcGIS 10.0 is 2.6.x
- Python that works with ArcGIS 10.1 is 2.7.x
- Move to Python 3.x likely only with ArcGIS 11
- ArcGIS only works with a specific version of Python:
 - Use the one that comes installed with ArcGIS
 - Don't install your own version of Python

Installing Python

- Remove any existing installations of Python
- Install ArcGIS 10.0
 - Python 2.6.5 will be installed by default
- Install a Python editor
- Configure the editor to work with ArcGIS

 Note: You can run different versions of Python on one machine – however, a clean install of Python2.6.5 with ArcGIS 10.0 is recommended Demo: Check ArcGIS and Python installation

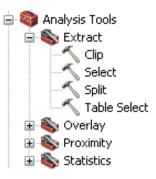
Fundamentals of Geoprocessing in ArcGIS

Geoprocessing Tools

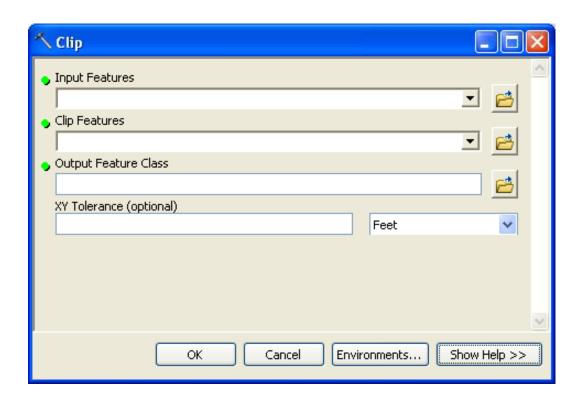


Tool Organization





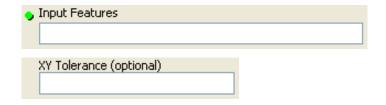
Tool Dialogs

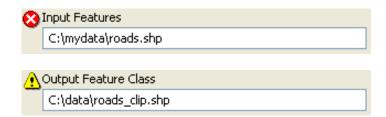


Tool Parameters

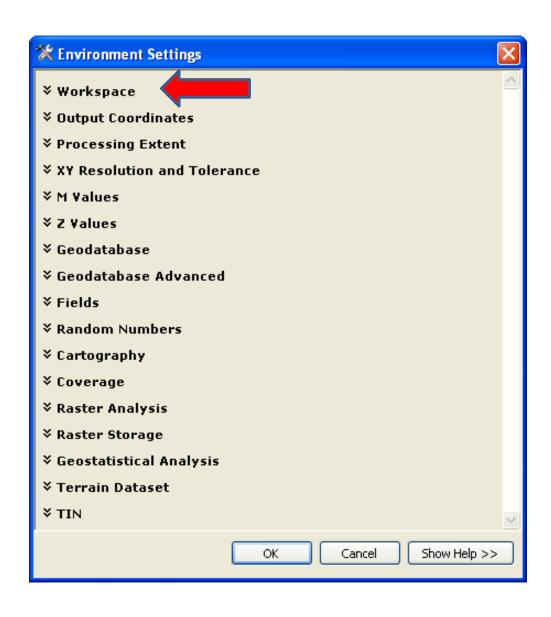
- Parameters
 - Required
 - Optional

- Errors
- Warning

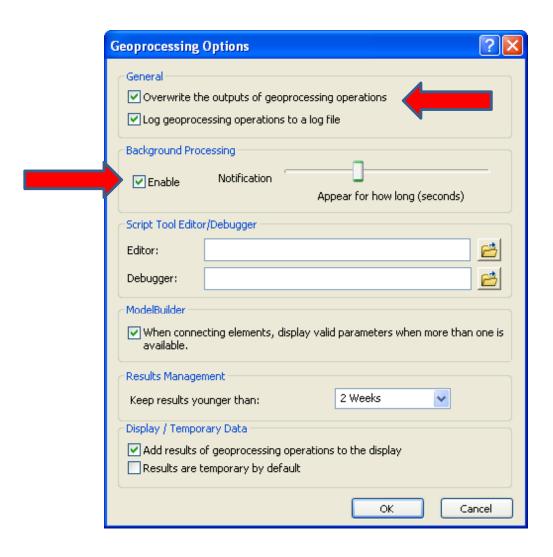




Environment Settings



Geoprocessing Options



Demo: Geoprocessing Fundamentals

Running Python Code

Two ways to run Python Code

- 1. Using an Interactive Interpreter
 - Code is executed directly line-by-line

- 2. By running a script
 - Code saved in a .py file
 - Run from within a Python editor or directly from operating system

Where to type and run Python code?

1. Python window in ArcGIS

- Built into any ArcGIS Desktop application
- Good for testing code, very short scripts

Python editor

- IDLE installed by default
- Many others, PythonWin is a good one to start
- Good for more complex code, saving scripts

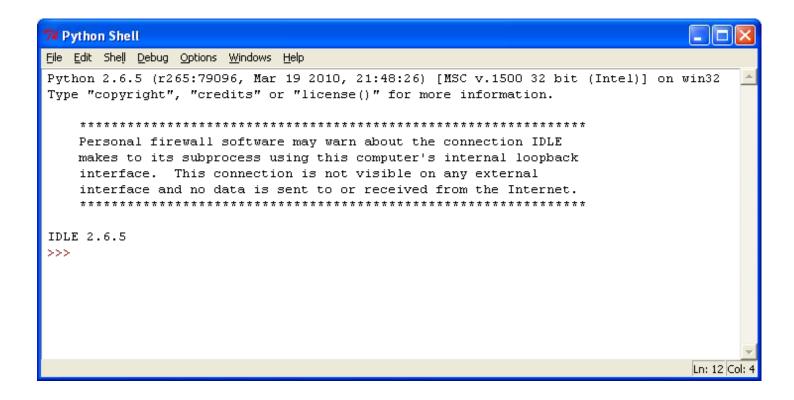
Python Window in ArcGIS

```
Python
>>> print "Hello World"
Hello World
>>>
```

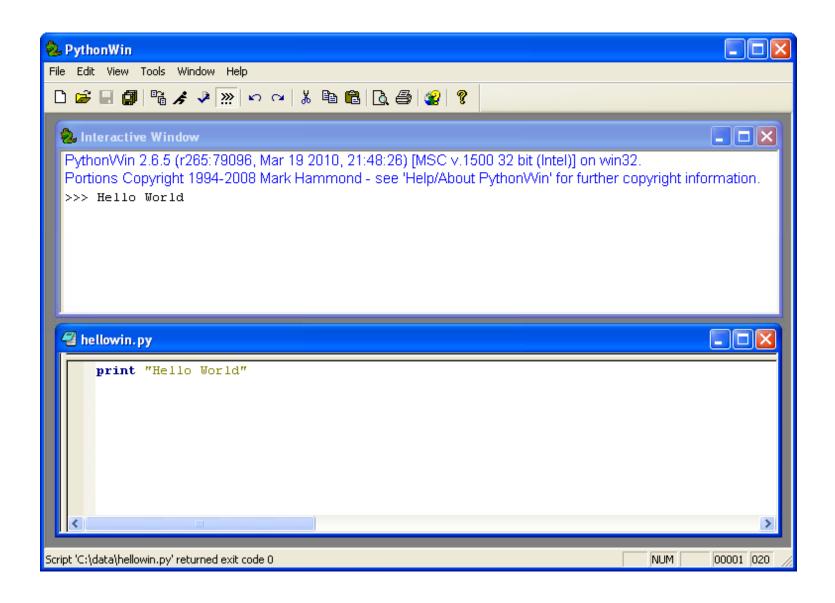
Python Window in ArcGIS

- Works with current map document
- Interactive interpreter:
 - Executes code directly line-by-line
- Good for testing short code
- Code can be saved
- No error checking / debugging

Python Editor - IDLE



Python Editor - PythonWin



Python Editor

- Stand-alone outside of ArcGIS
- Interactive interpreter:
 - Executes code directly line-by-line
- Save code as script files (.py)
- Good for organizing more complex code

Demo: Running simple Python code

Python Documentation

Python Documentation





Help

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Python Documentation

Version specific!

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Docs for other versions

Python v2.6.7 documentation »

Python 2.7 (stable)
Python 3.1 (stable)
Python 3.2 (in development)
Old versions

Other resources

FAQs
Guido's Essays
New-style Classes
PEP Index
Beginner's Guide
Book List
Audio/Visual Talks
Other Doc Collections

Report a Bug Quick search

Go

Enter search terms or a module, class or function name.

Python v2.6.7 documentation

Welcome! This is the documentation for Python 2.6.7, last updated Jun 03, 2011.

Parts of the documentation:

What's new in Python 2.6?

or all "What's new" documents since 2.0

Tutorial

start here

Using Python

how to use Python on different platforms

Library Reference

keep this under your pillow

Language Reference

describes syntax and language elements

Python HOWTOs

in-depth documents on specific topics

Extending and Embedding

tutorial for C/C++ programmers

Python/C API

reference for C/C++ programmers

Installing Python Modules

information for installers & sys-admins

Distributing Python Modules

sharing modules with others

Documenting Python

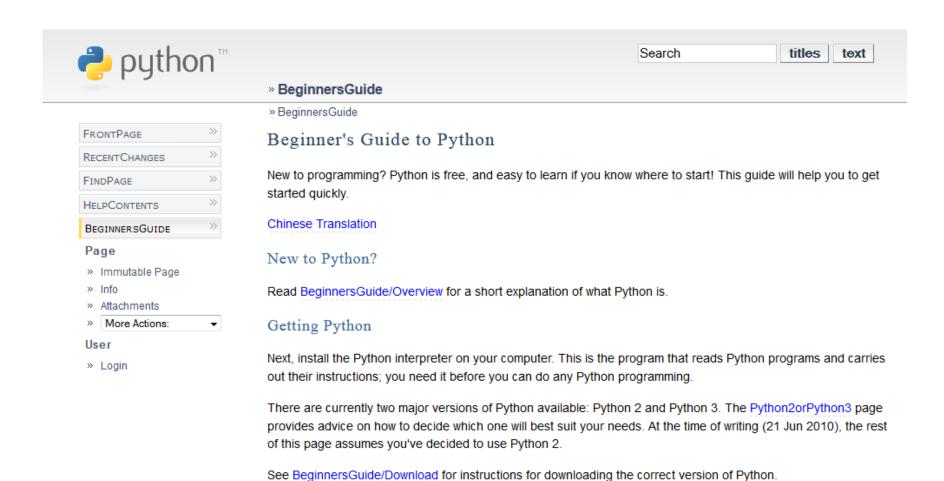
guide for documentation authors

FAQs

frequently asked questions (with answers!)

http://docs.python.org

Python Beginners Guide



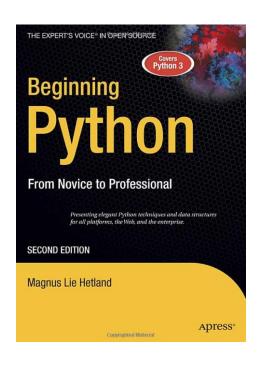
http://wiki.python.org/moin/BeginnersGuide

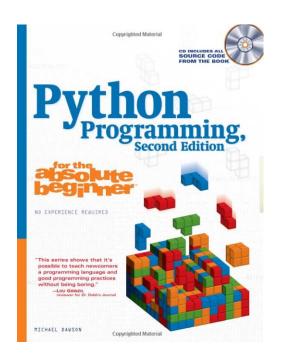
advice and recommendations.

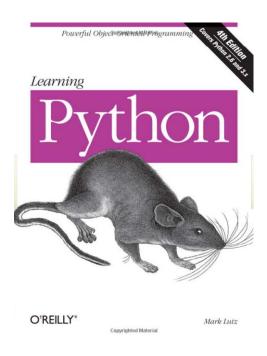
At some stage, you'll want to edit and save your program code. Take a look at HowToEditPythonCode for some

Python Books

Version specific!







None of these books including anything on ArcGIS or geoprocessing!

Python Language Fundamentals

Python Data Types

- Number (integer and float)
- String
- List
- Tuple
- Dictionary
- Strings, lists and tuples are *sequences*
- Strings, numbers and tuples are immutable
- List and dictionaries are *mutable*

Numbers

- Integers
 - Whole number, i.e. no decimals
 - e.g. -34
- Floats
 - Decimal point
 - e.g. -34.8307

Numerical Operators

Operator	Description	Integer		Floating-point	
		Example	Result	Example	Result
*	Multiplication	9 * 2	18	9 * 2.0	18.0
/	Division	9/2	4	9 / 2.0	4.5
%	Modulus	9 % 2	1	9 % 2.0	1.0
+	Addition	9 + 2	11	9 + 2.0	11.0
-	Subtraction	9 - 2	7	9 - 2.0	7.0

Demo: Numerical Operators

Strings

- A set of characters surrounded by quotes is called a string literal
- To create a string variable, assign a string literal to it

```
>>> mytext = "Crime hotspot maps are cool."
```

>>> print mytext

Crime hotspot maps are cool.

Quotes in Python

- In Python single and double quotes are the same
- "NIJ" is the same as 'NIJ'

```
>>> print "I said: 'Let's go!'"
```

- Quotes in Python are straight-up
- "text" or 'text', not "text" or 'text'

Be aware of copy/paste and auto-formatting

Variables

- Python scripts use *variables* to store information
- To work with variables use an assignment statement

```
>>> x - 17
>>> x * 2
34
```

Variables

• Python uses *dynamic* assignment

```
>>> x = 17
>>> type(x)
<type 'int'>
>>> x = "GIS"
>>> type(x)
<type 'str'>
```

- No need to declare variables
- Value defines the type

Variable Names

Rules

- Letters, digits and underscores
- Cannot start with a digit
- Don't use keywords (print, import, etc.)

Recommendations

- Be descriptive (count instead of c)
- Keep it short (count instead of count_of_records)
- Follow convention: all lowercase, use underscores

Statement and Expressions

A Python expression is a value

A Python statement is an instruction to do something

$$>>> x = 2 * 17$$

Working with Strings

Concatenate strings

```
>>> x = "G"
>>> y - "I"
>>> z = "S"
>>> print x + y + z
GIS
```

Converting to String

```
>>> temp = 100
>>> print "The temperature is " + temp + " degrees"
TypeError: cannot concatenate 'str' and 'int' objects
>>print "The temperature is " + str(temp) + " degrees"
```

 Converting the value of a variable from one type to another is known as casting

Lists

- A Python list is an ordered set of items
- The list of items is surrounded by square brackets [], and the items are separated by commas (,)
- Items can consist of numbers, strings and other data types

```
mylist = [1, 2, 4, 8, 16, 32]
mywords ["jpg", "bmp", "tif"]
```

- Lists are very widely used in geoprocessing:
 - e.g. list of feature classes, list of records, list of fields, etc.

Python Functions

- A function carries out a certain action
- Python has many built-in functions

```
<function>(<arguments>)
>> pow(2,3)
8
```

- Using a function is referred to as calling a function
- Additional functions can be accessed using modules

Python Methods

• A *method* is a function that is closely coupled to some object

```
<object>.<method>(<arguments>)
>>> topic = "Crime Mapping"
>>> topic.count("i")
2
```

Many of Python's data types have methods

String Indexing

Python strings have an index positioning system

```
>>> mystring = "Crime Mapping"
>>> mystring[0]
'C'
>>> mystring[-1]
'g'
```

Strings can be sliced into smaller strings using slicing

```
>>> mystring[0:5]
'Crime'
```

Working with List

Python lists have an index positioning system

```
>>> crimes = ["arson", "burglary", "robbery"]
>>> cities[1]
'burglary'
```

There are many list methods

```
>>> crimes.append("homicide")
>>> crimes.remove("arson")
>>> crimes
['burglary', 'robbery', 'homicide']
```

Working with Pathnames

- Pathnames are critical when writing scripts:
 - Example workspace: c:\data\results
 - Example shapefile: c:\data\results\streams.shp
- In Python a backslash (\) is an escape character
- Pathnames in Python should therefore look like one of the following

```
"c:/data"

"c:\\data"

r"c:\data" (raw string)
```

Python Modules

 Modules are like extensions that can be imported into Python to extend its capabilities

```
>>> import time
```

 A typical module contains a number of specialized functions which can be called once the module has been imported

```
<module>.<function>
>>> time.localtime()
```

Conditional Statements

Branching can be used to control workflow

Syntax: keyword if, followed by a condition, followed by (:)

Indentation in Python

- Indented code is referred to as a block
- Use tabs or spaces be consistent
- Recommended: 4 spaces

Tip: be careful with copy/paste from other applications

More Conditional Statements

Use of elif and else is optional

```
import random
x = random.randint(0,6)
print x
if x == 6:
    print "You win!"
elif x == 5:
    print "Try again!"
else:
    print "You lose!"
```

Loop Structures: While

- Loop structures allow you to repeat a certain part of your code
- A while loop repeats until a particular condition is reached

```
i = 0
while i <= 10:
    print i
    i += 1</pre>
```

 The while statement uses a sentry variable in the exit condition

Loop Structures: For

 A for loop repeats a block of code for each element of a sequence

```
mylist = ["A", "B", "C", "D"]
for letter in mylist:
    print letter
```

• In the example, letter is the name of a variable and for each iteration of the loop this varaible is assigned a different value

ArcPy: Geoprocessing using Python

What is ArcPy?

- ArcPy was introduced with ArcGIS 10.0
- ArcPy is a collection of modules, classes and functions which give access to all the geoprocessing tools in ArcGIS from within Python
- Most geoprocessing scripts will start with:

```
import arcpy
```

 Note: ArcPy replaces the older arcgisscripting module

Setting Current Workspace

 After importing ArcPy, most scripts start with setting a workspace to retrieve and store files

```
import arcpy
arcpy.env.workspace = "c:/workshop"
```

 In the code above env is a class and workspace is a property of this class

```
arcpy.<class>.class>.
```

Using Tools

- ArcPy gives you access to all tools in ArcToolbox
- All tools are provided as functions

```
arcpy.<toolname_toolboxalias>(<parameters>)
```

Example:

```
import arcpy
arcpy.env.workspace = "c:/data"
arcpy.Clip_analysis("streams.shp", "study.shp", "result.shp")
```

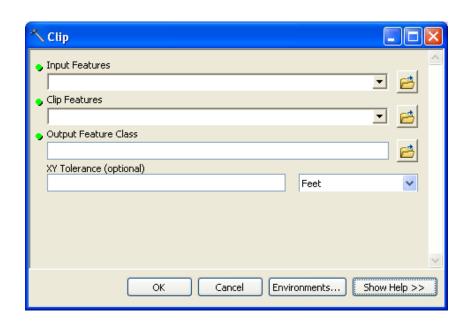
Tool Parameters

- A good understanding of tool parameters is essential
- Parameters have properties:
 - Name
 - Type (feature class, integer, etc.)
 - Direction (input or output)
 - Required or optional
- Example: Clip tool

Parameter	Explanation	Data Type
in_features	The features to be clipped.	Feature Layer
clip_features	The features used to clip the input features.	Feature Layer
out_feature_class	The feature class to be created.	Feature Class
cluster_tolerance (Optional)	The minimum distance separating all feature coordinates (nodes and vertices) as well as the distance a coordinate can move in X or Y (or both). Set the value to be higher for data with less coordinate accuracy and lower for data with extremely high accuracy.	Linear unit

Tool Syntax

Tool dialog:



Optional Parameters

- Required tool parameters are listed first
- Optional tool parameters can be left out
 - But what if some need to be set?

```
Buffer_analysis (in_features, out_feature_class
   buffer_distance_or_field, {line_side}, {line_end_type},
        {dissolve_option}, {dissolve_field})

arcpy.Buffer_analysis("roads", "buffer", "100 METERS", "",
        "", "LIST", "Code")

arcpy.Buffer_analysis("roads", "buffer", "100 METERS",
        dissolve_option=LIST, dissolve_field=Code)
```

Hard-coded Parameters

Consider the example

```
import arcpy
arcpy.env.workspace = "c:/data"
arcpy.Clip_analysis("streams.shp", "study.shp", "result.shp")
```

How can we make this code more usable?

Using Variables for Parameters

```
import arcpy
arcpy.env.workspace = "c:/data"
infc = "streams.shp"
clipfc = "study.shp"
outfc = "result.shp"
arcpy.Clip_analysis(infc, clipfc, outfc)
```

Variables Provided by a User

```
import arcpy
infc = arcpy.GetParameterAsText(0)
clipfc = arcpy.GetParameterAsText(1)
outfc = arcpy.GetParameterAsText(2)
arcpy.Clip_analysis(infc, clipfc, outfc)
```

Result Objects

ArcPy returns the output of a tool as a Result object

```
import arcpy
arcpy.env.workspace = "c:/data"
myresult = arcpy.Clip_analysis("streams.shp", "study.shp", "result.shp")
print myresult
```

This will print the path to the output dataset

```
c:/data/result.shp
```

Multiple Operations using Result Objects

Result objects can be used as the input into another function

```
import arcpy
arcpy.env.workspace = "c:/data/study.gdb"
buffer = arcpy.Buffer_analysis("str","str_buf","100 METERS")
count = arcpy.GetCount_management(buffer)
print count
```

This allows complex geoprocessing operations

ArcPy Classes

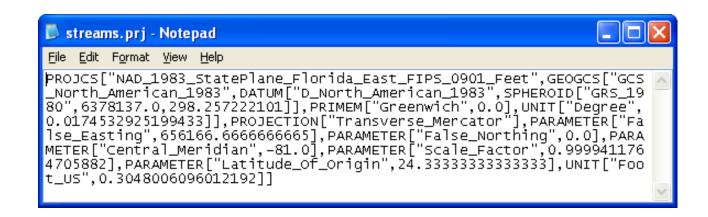
- Some tool parameters are complicated/detailed
 - e.g. coordinate system
- ArcPy classes are used to work with these parameters
 - Classes are used to create objects
 - Classes have properties and methods

General syntax

```
arcpy.<classname>(<parameters>)
```

ArcPy Classes: Example

• The following is an example of the contents of a .prj file



 To avoid having to work with this actual string, we can use a SpatialReference class

ArcPy Classes: Example

 The following example creates a spatial reference object based on an existing .prj file - properties of this object can then be used

```
import arcpy
prjfile = "c:/data/streams.prj"
spatialref = arcpy.SpatialReference(prjfile)
myref = spatialRef.name
print myRef
```

This will print

```
NAD_1983_StatePlane_Florida_East_FIPS_0901_Feet
```

ArcPy Classes: Example

 The following example creates a spatial reference object and use this to define the coordinate system of a new feature class

ArcPy Functions

- All geoprocessing tools are ArcPy functions
- Additional ArcPy functions:
 - listing data
 - Retrieving and setting properties
 - Many more...
- General syntax

```
arcpy.<functionname>(<arguments>)
```

ArcPy Functions

- Cursors
- Describing data
- Environment and settings
- Fields
- General
- General data functions
- Getting and setting parameters
- Licensing and installation
- Listing data
- Messaging and error handling
- Progress dialog
- Tools and toolboxes

Describing and Listing Data

Describing Data

- The Describe function is used to determine properties of dataset
- General syntax

```
import arcpy
<variable> = arcpy.Describe(<input dataset>)
```

Example:

```
import arcpy
desc = arcpy.Describe("c:/data/streams.shp")
print desc.shapeType
```

Describing Data: Example

```
import arcpy
arcpy.env.workspace = "c:/data"
infc = "streams.shp"
clipfc = "study.shp"
outfc = "streams_clip.shp"
desc = arcpy.Describe(clipfc)
type = desc.shapeType
if type == "Polygon":
    arcpy.Clip_analysis(infc, clipfc, outfc)
else:
    print "The clip features are not polygons."
```

Listing Data

- Listing data is very common
- Several different list functions in ArcPy
 - ListFields
 - ListIndexes
 - ListDataset
 - ListFeatureClasses
 - ListFiles
 - ListRasters
 - ListTables
 - ListWorkspaces
 - ListVersions
- Similar logic:
 - Create a list
 - Iterate over the list using a for loop

Listing Feature Classes

- The ListFeatureClasses function returns a list of feature classes in the current workspace
- General syntax:

```
ListFeatureClasses ({wild_card}, {feature_type}, {feature_dataset})
```

• Example:

```
import arcpy
from arcpy import env
env.workspace = "c:/data"
fclist = arcpy.ListFeatureClasses()
```

Listing Feature Classes

No filtering:

```
fclist = arcpy.ListFeatureClasses()
```

Filtering based on wild card

```
fclist = arcpy.ListFeatureClasses("w*")
```

Filtering based on feature type

```
fclist = arcpy.ListFeatureClasses("", "point")
```

Listing Fields

- The ListFields function lists the fields in a feature class or table in a specified dataset.
- General syntax:

```
ListFields (dataset, {wild_card}, {field_type})
```

Example

```
import arcpy
arcpy.env.workspace = "c:/data"
fieldlist = arcpy.ListFields("roads.shp")
```

Using Lists in for loops

The following script creates a list of fields of type
 String and determines for each text field what the length of the field is

Using Lists in for loops

 The following script creates a list of TIFF files and iterates through each file in the list to build pyramids

```
import arcpy
from arcpy import env
env.workspace = "c:/data"
tifflist = arcpy.ListRasters("","TIF")
for tiff in tifflist:
    arcpy.BuildParamids_management(tiff)
```

Creating Custom Tools

Ways to Execute a Script

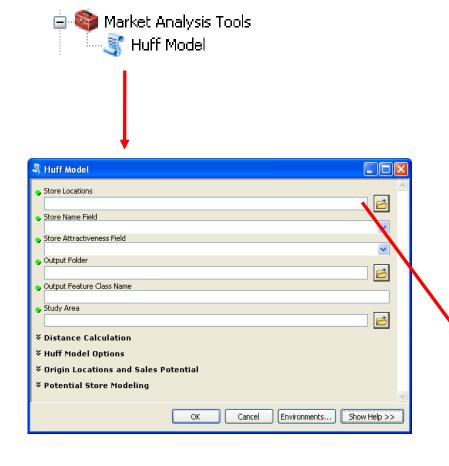
1. As a stand-alone script

- The script is executed from the operating system or from within a Python editor such as PythonWin
- When using ArcPy, ArcGIS needs to be installed and licensed
- No ArcGIS Desktop application needs to be open

2. As a script tool within ArcGIS

- A tool dialog is created to execute the script
- Script tool looks like any other tool in ArcToolbox
- Tool execution is controlled from ArcGIS Desktop

Python Scripts as Tools



```
74 HuffModel.py - C:\Pau\\Python\Examples\MarketAnalysisToolbox_update01262010\Script\Huf... 📮 🗖
File Edit Format Run Options Windows Help
# HuffModel.py
# Created: 4/13/2007 by Drew Flater
# Usage: Creating probability-based trade areas for retail stores
# Import system modules
import sys, string, arcgisscripting, os, traceback, shutil, re
# Create the Geoprocessor object
gp = arcgisscripting.create(93)
# Set overwrite
gp.overwriteoutput = 1
def AddPrintMessage(msg, severity):
    if severity == 0: gp.AddMessage(msg)
    elif severity == 1: gp.AddWarning(msg)
    elif severity == 2: gp.AddError(msg)
# Start traceback Try-Except statement:
    # Script parameters...
    stores = gp.getparameterastext(0)
    store name = gp.getparameterastext(1)
    store attr = gp.getparameterastext(2)
    outfolder = gp.getparameterastext(3)
    fc name = gp.getparameterastext(4)
    studyarea = gp.getparameterastext(5)
    blockgroups = gp.getparameterastext(6)
                                                                                 Ln: 1 Col: 0
```

Why Create Script Tools?

- Tool dialog makes it easier to use
- Tool dialog validates user inputs
- Becomes part of all geoprocessing
- Environment settings are passed on
- Writes messages to the Results window
- Easier to share
- Does not require user to know Python

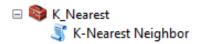
Steps to Create Script Tools

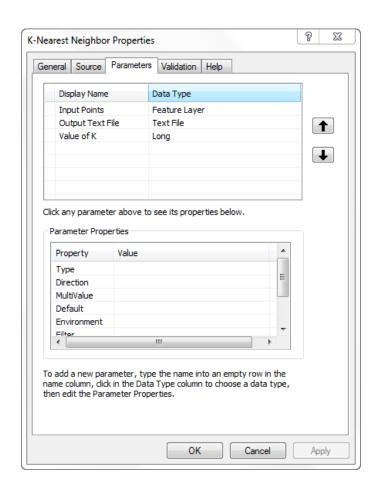
- 1. Create a Python script (.py)
- 2. Create a custom Toolbox (.tbx)
- 3. Add a tool to the Toolbox using Add Script
- 4. Modify the script with inputs and outputs

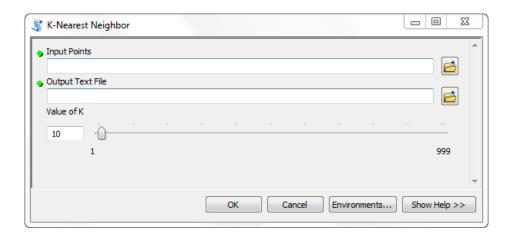
Example Script: Hardcoded Variables

```
import arcpy
from arcpy import env
env.overwriteoutput = True
infc = "c:/data/points.shp"
output = "c:/data/result.txt"
k = 10
n = 1
f = open(output, "w")
while n <= k:
   result = arcpy.CalculateDistanceBand_stats(infc, n)
   f.write(str(n) + " " + str(result[1]) + " \n")
   n = n + 1
f.close()
```

Tool Parameters and Dialog







Example Script: User Provided Parameters

```
import arcpy
from arcpy import env
env.overwriteoutput = True
infc = arcpy.GetParameterAsText(0)
output = arcpy.GetParameterAsText(1)
k = arcpy.GetParameter(2)
n = 1
f = open(output, "w")
while n <= k:
   result = arcpy.CalculateDistanceBand_stats(infc, n)
   f.write(str(n) + " " + str(result[1]) + " \n")
   n = n + 1
f.close()
```

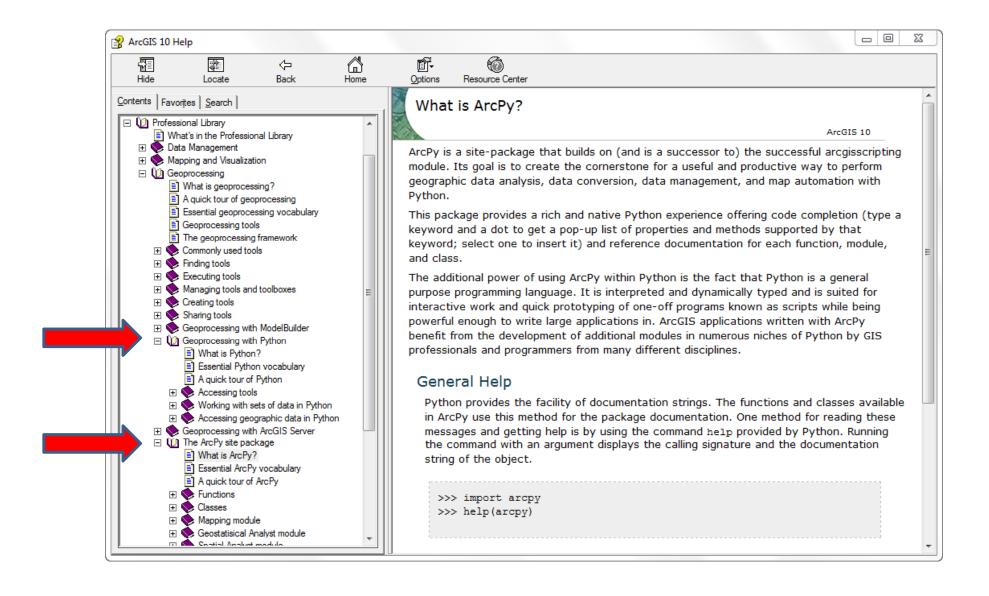
More ArcPy Functionality

More ArcPy Functionality

- Cursors to work with rows and geometry
 - Retrieve, edit, create
- arcpy.sa module to work with rasters
- arcpy.mapping module for map automation
- Creating custom functions and classes



ArcGIS Desktop Help

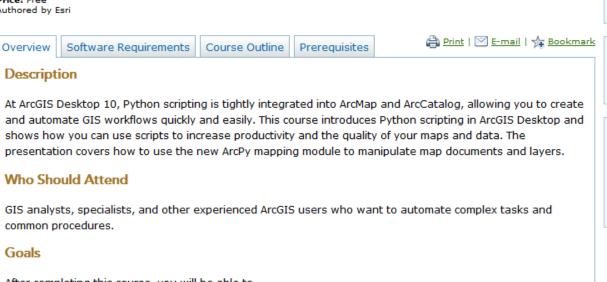


Virtual Campus Courses

Using Python in ArcGIS Desktop 10

Format: Web Course Duration: 1 module (3 hours)

Price: Free Authored by Esri



After completing this course, you will be able to

- Create basic Python scripts using correct syntax.
- Write and run scripts in ArcMap using the Python window.
- Use Python in the Field Calculator.
- Create script tools to automate geoprocessing operations.

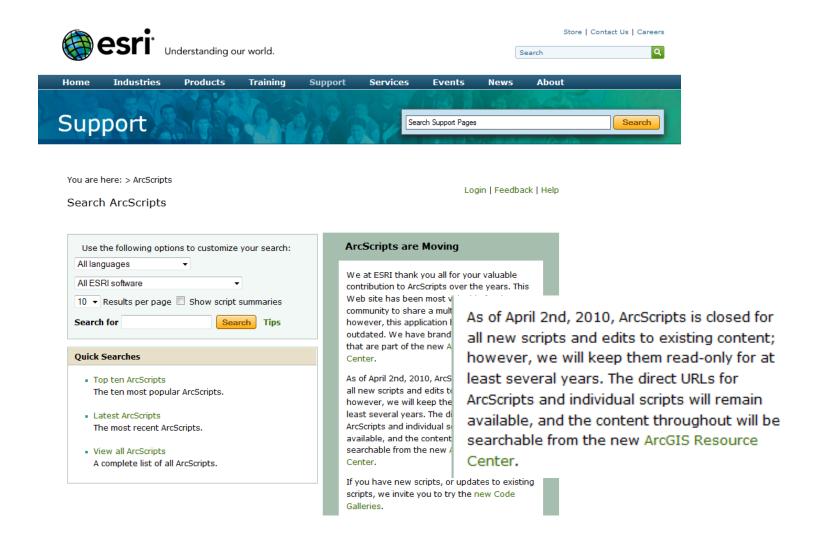


select option 3, between 8:00 AM and 5:00 PM (Pacific

Time).

http://training.esri.com

ArcScripts



http://arcscripts.esri.com

ArcGIS Resource Center



ArcGIS Products

- Desktop
- Web
- Mobile
- Server
- Engine
- Explorer
- ArcIMS

Functions

- 3D GIS
- · ArcGIS Content
- Geoprocessing
- Geodatabase
- Mapping
- mapping
- CAD Integration
- Data Reviewer
- Developer SDKs
- Enterprise GIS
- Geocoding
- Imagery
- · Workflow Manager

User Communities

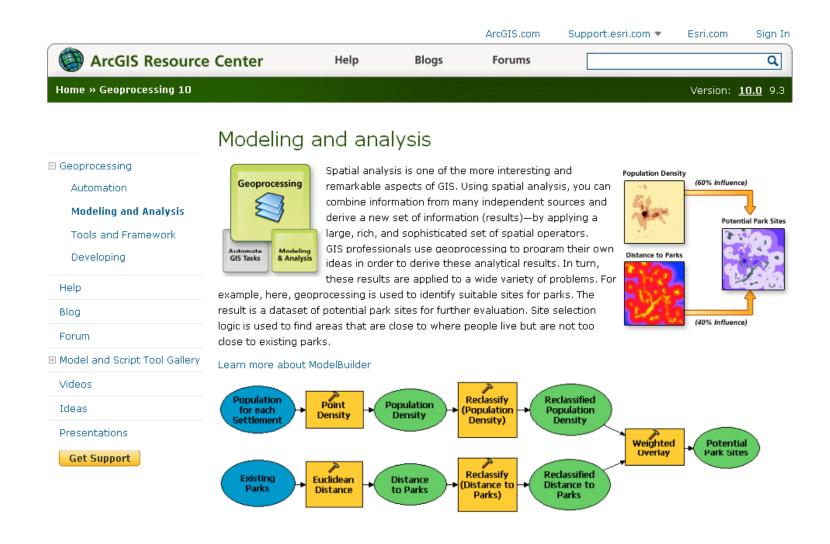
- Community Maps
- Defense & Intelligence
- Electric & Gas
- Hydro
- Local Government
 - Infrastructure
 - Land Records
 - Public Safety
- Roads & Highways
- Telecommunications
- Water Utilities

Solution Products

- ArcLogistics
- · Aeronautical Solution
- Business Analyst
- Defense Mapping
- Geoportal Extension
- Nautical Solution
- Production Mapping
- Redistricting
- Tracking Server

http://resources.arcgis.com

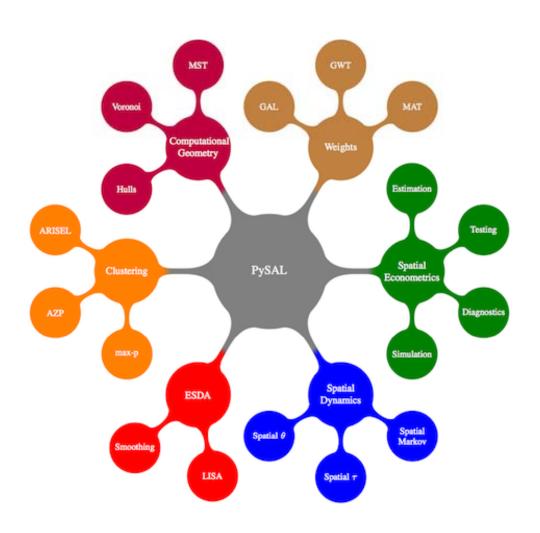
ArcGIS Resource Center



http://resources.arcgis.com/content/geoprocessing/10.0/about

Beyond ArcGIS

Using PySAL for Spatial Analysis



http://geodacenter.asu.edu/pysal

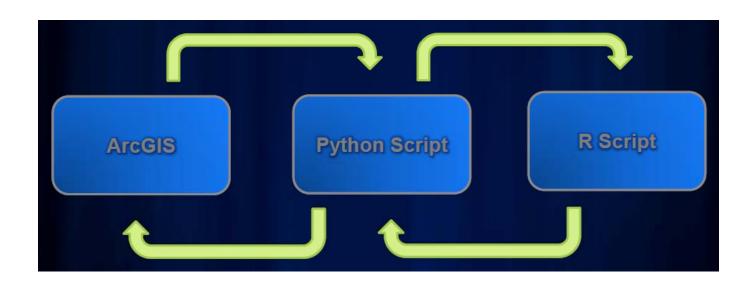
PySAL

- Python library of spatial analysis methods
- ESDA, spatial statistics, geostatistics
- Growing and expandable

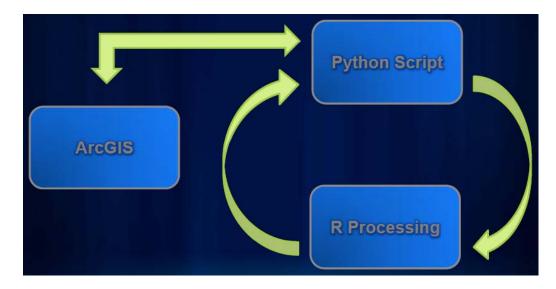
Using R for Spatial Analysis

- Open source language for data analysis
- Libraries have been developed for spatial methods
- Large and active user community
- Growing and expandable

ArcGIS and R

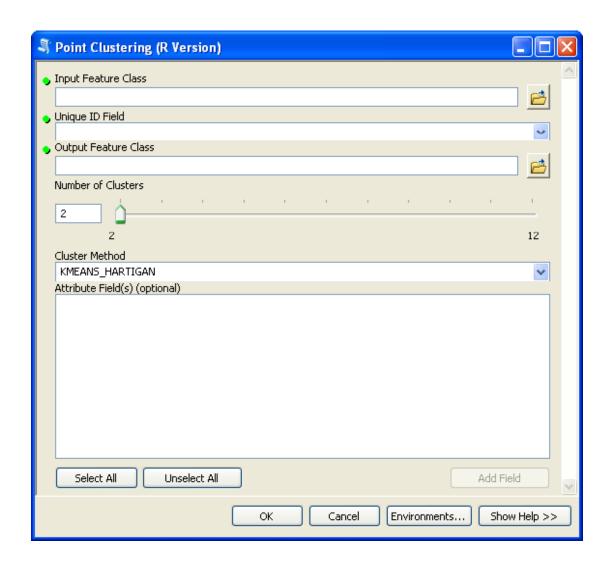




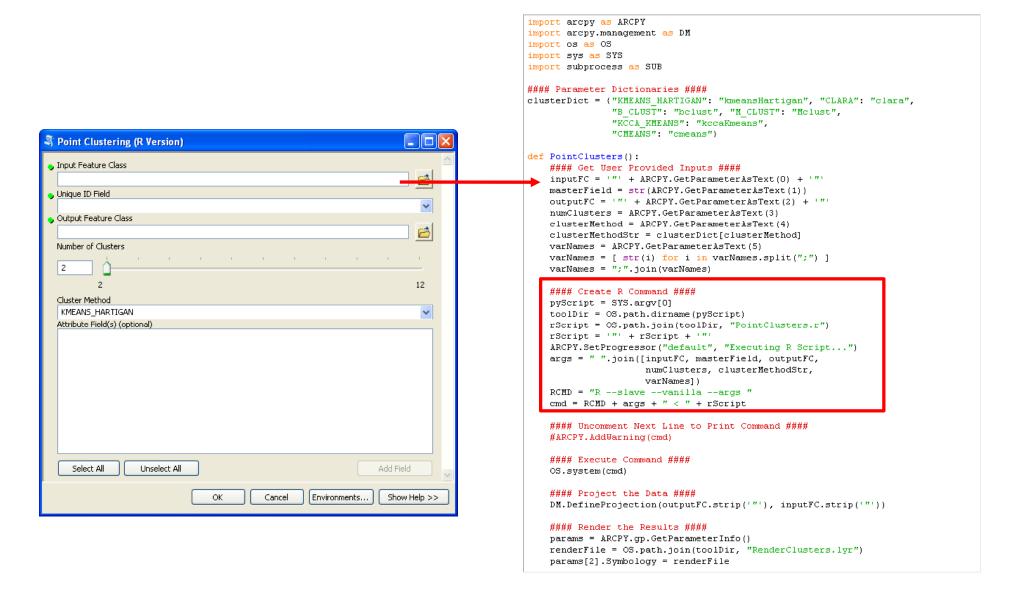


Script Tool

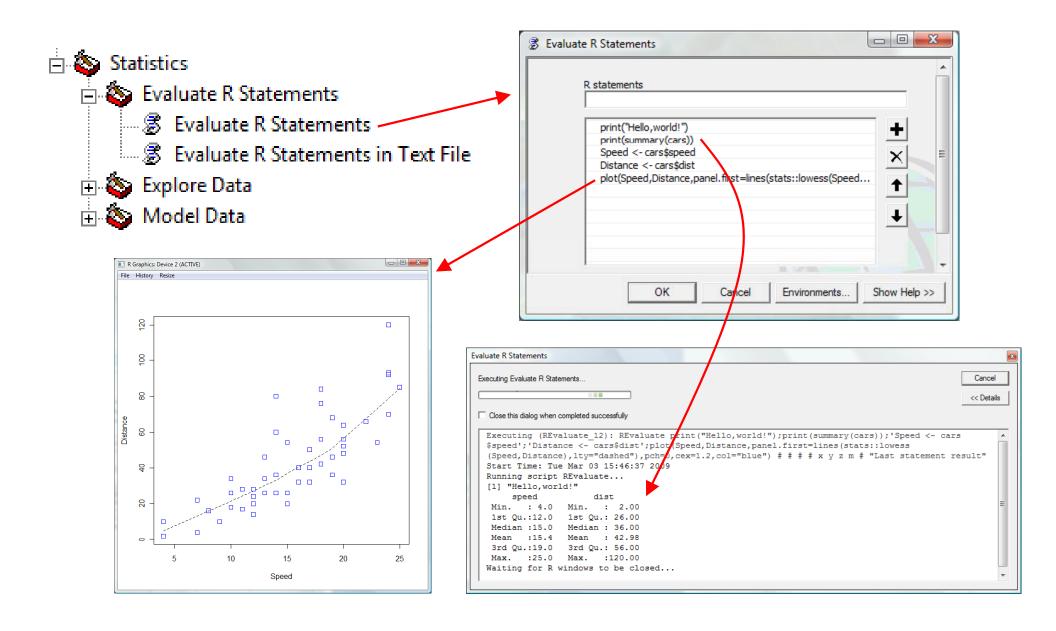




Python script that calls R



Evaluating R Statements



Concluding Remarks

Python is a relatively easy to learn language

ArcGIS is becoming more "Pythonesque"

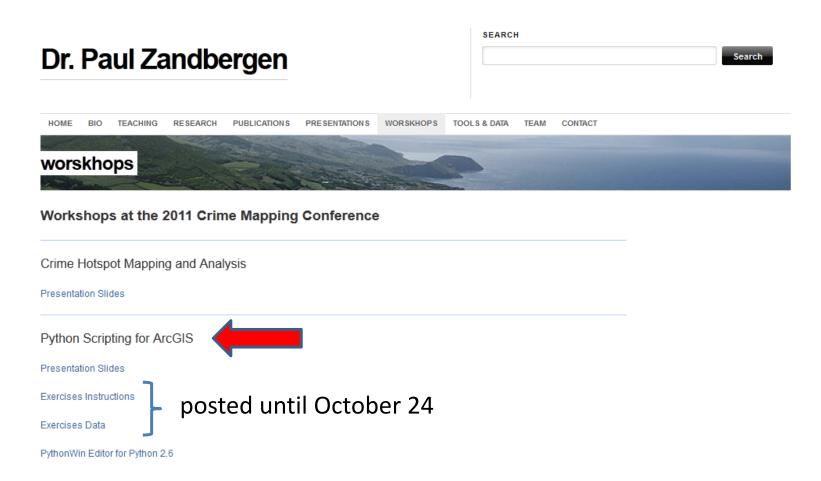
 Creating time-savings scripts for repetitive tasks does not take a lot of code

Easy to share script tools

Paul Zandbergen

Department of Geography zandberg@unm.edu www.paulzandbergen.com

Workshop Materials Posted



http://www.paulzandbergen.com/workshops